

FIG. T

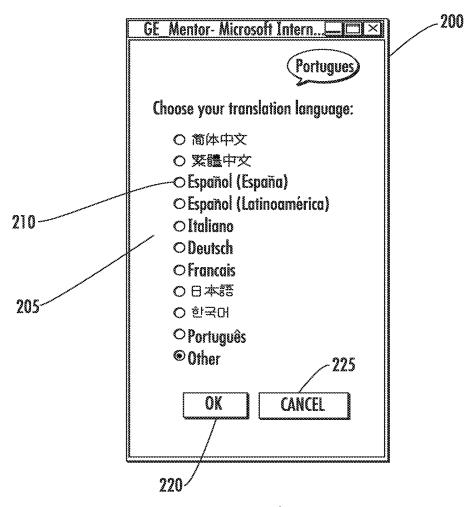


FIG. 2

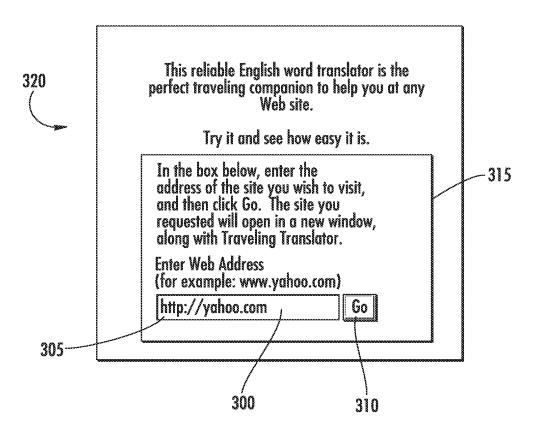
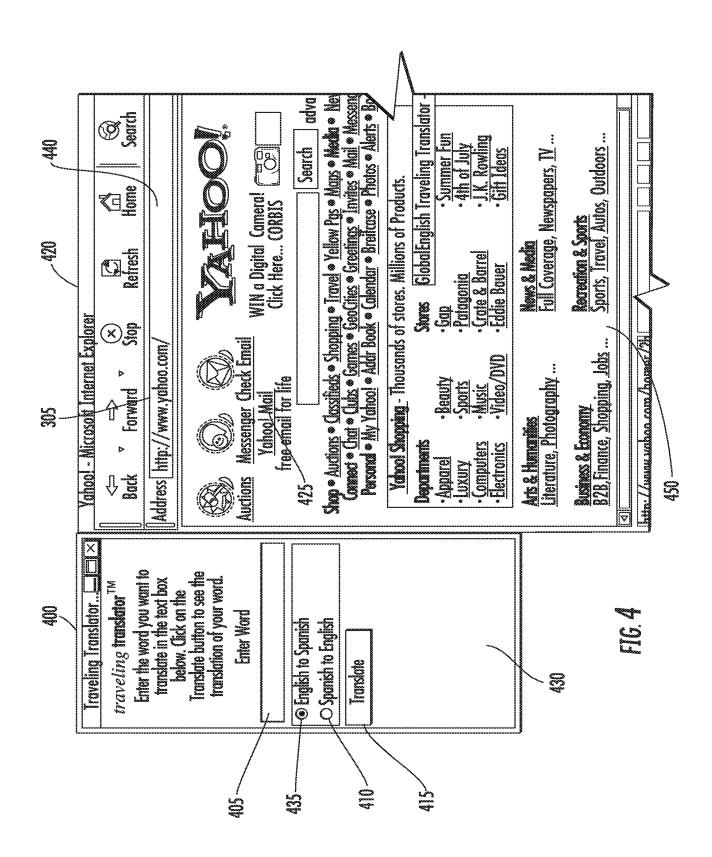
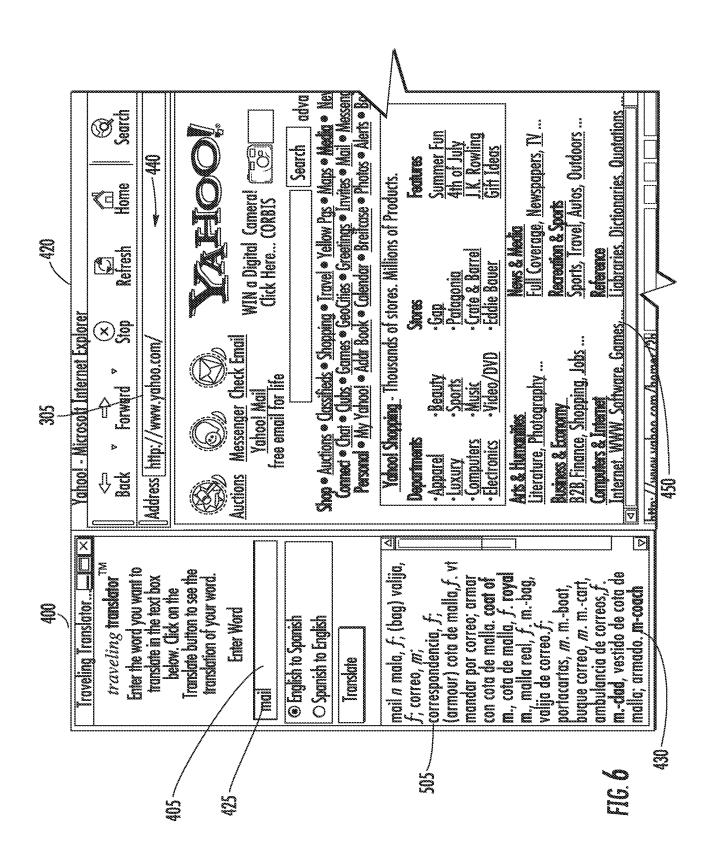


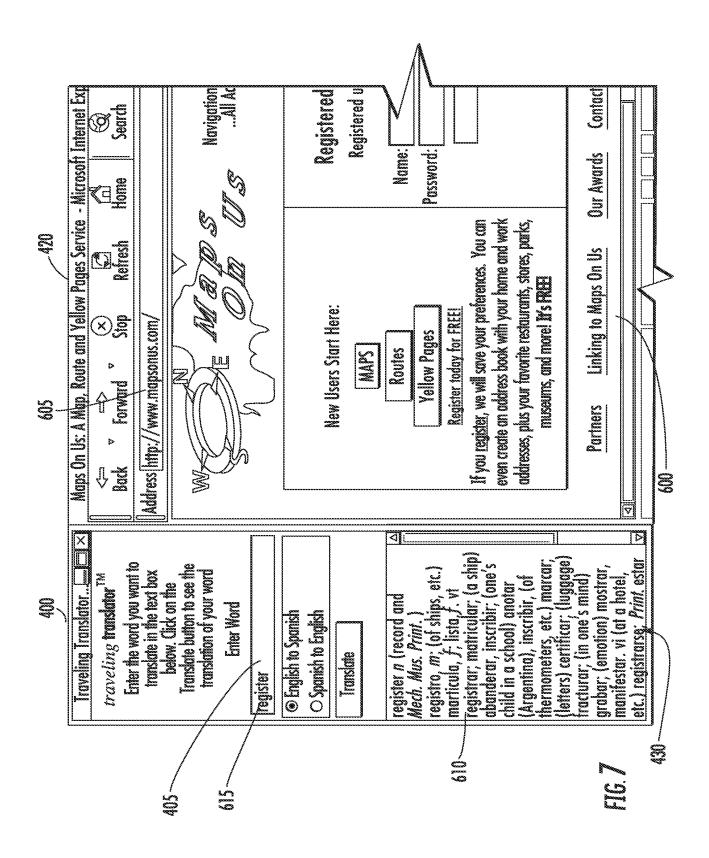
FIG. 3



```
'javascript code used to draw large original page and then to open small
**Travelina Translator window
//provides return key functionality function loadPage ( ) {
var f = getframe (1) .document .forms;
if (f && f[0] ) {
f(0) .Loc.onkeydown = checkKey;
                                                                                              510
f(0). Loc.focus();
// opens new window
function loadNew ( ) {
Obj. Win = "trav";
var lang = User.Lang ? User.Lang : geLang ( );
var newU = window.getFrame (1) .document.URLForm.Loc.value;
if (lang == "EN") {
    alert("First choose a translation language.");
                                                                                              520
                                                                                                      - 530
       return (false):
else if (newU.length <8)
   alert ("Please enter a valid URL");
                                                                                                        550
else
    var 1w = 200;
    var 1h = 500;
var 1f = "height=" + 1h + "width=" + 1w +
",resizable=yes, scrollbars=no, toolbar=no, menubar=no, status=no, location=no, left=3
.ton=30":
    var o=new Object ( );
o.ClassId=204;
    o.Id=203672;
    var Ink=doLinkStr (o, obj.Lang, false);
window.open(Ink, "transword", 1f);
//searches for return key press
function checkKey (e)
var returnKey = "13";
var key;
if(isIE)
        else
         key = e.which;
if (returnkey == key) {
  loadNew();
  return (false);
```

```
//returns text for appropriate user language
function drawcopy ()
ulang=0bj .Lang
var whichVar="";
if (ulang=="DE-DE")
                                                                  510
 which Var="<=var4>"
if (ulang=="FR-FR")
 which Var="<=var5>"
if (ulang=="IT-IT")
 whichVar="<=var6>"
if (ulang=="JA-JP")
whichVar="<=var7>"
if (ulang=="PT-BR")
 whichVar="<=var8>"
if (ulang=="ES-MX")
 whichVar="<=var9>"
if (ulang=="ES-ES")
 whichVar="<=var10>"
return which/ar;
//we don't support Chineese or Korean -- this checks for that
function goodlang () {
var p = parent;
if (natLang ( ) == langArray [7] || natLang ( ) == langArray [8] || natLang ( ) ==
langArray [9])
     return false;
else
     return true;
// draws form header
function noLink() {
var s = " ";
if (goodLang ())
s += ",form name=URLFORM><=var2><br><input type=text name=Loc size=20
value=http://> <input type= 'button' name='Go' value= '<=var11>'
onClick='parent .loadNew'()'></form>";}
return s:
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```





```
* javascript code used to draw small window,create server query
* and open new large window as requested by user
//differentiates between traveling translator and
//translate word feature of site (same as functionality)
function loadpage() {
var sel=getURLParam('transword");
var.f = window.frames [0].document.forms;
if (f && f[0])
                                                                                                           - 650
f [0] .onkeydown = checkKey;
if (window.opener)
      if (window.opener.Obj.Win == "trav")
        openWin();
else
          getDef (sel);
 //opens new browser window for requested url
function openWin() {
var ly = 200;
vor 1h = 350;
 var sw = screen.width;
var sw = screen.width;
var sh = screen.height;
var bf="resizable, scrollbars, toolbar, status, location, menubar";
bf += "height="+(sh-130)+", width=" + (sw-1w-25) + ",left=" + (1w+15) +
",top=30";
var site=window.opener.frames [1].document .URLForm.Loc.value;
var win=window.open (site, "outside", bf);
if (lisIE | | isIE5)
win.focus ();
getFrame (0).document .forms [0] .search.focus ();
//call to server for translation function getDef (sel)
var lang = User.Lang ? User.Lang : geLang();
var f = getFrame (0) .document .forms [0];
if (sel == "true")
sel = f.search.value;
dirStr="";
if (sel != "" && sel != "undefined")
 f.search.value = sel;
sel = sel.replace(/^\s+\s+$/, "");
yar tdStr = seryerPath () + "reference/td/td.asp";
 f.lang.value = lang
```

```
f.action = tdStr:
 f.target = 'bottom';
f.submit( );
      setTimeout ("getFrame (0) .document.forms [0] .search.focus ()", 1500);
 else if (sel == "" && window.opener.Obj.word)
alert("Please enter a word");
                                                                                                                                                  - 650
 // determine which language to display translation direction choices function getFirstVar ( )
 var ulang = User.Lang ? User.Lang : geLang ( );
 var whichVar="":
if (ulang=="DE-DE")
whichYar="<=var2>"
if (ulang=="FR-FR")
if (ulang=="FR-FR")
whichVar="<=var8>"
if (ulang=="IT-II")
whichVar="<=var6>"
if (ulang=="JA-JP")
whichVar="<=var10>"
if (ulang=="PT-BR")
whichVar="<=var12>"
if (ulang=="ES-MX")
whichVar="<=var14>"
if (ulang=="ES-MX")
 if (ulang=="ES-ES")
whichVar="<=var16>"
 return which/ar;
 Function getSecVar ( )
 var ulang = User.Lang ? User.Lang : geLang( );
var whichVar="";
ran winchvar="DE-DE")
whichVar="<=var3>"
if (ulang=="FR-FR")
whichVar="<=var9>"
 if (ulang=="IT-IT")
if (ulang=="IT-II")
whichVar="<=var7>"
if (ulang=="JA-JP")
whichVar="<=var1 1>"
if (ulang=="PT-BR")
whichVar="<=var1 3>"
if (ulang=="ES-MX")
whichVar="<=var1 5>"
if (ulang=="ES-ES")
whichVar="<=var1 7>"
 return whichVar;
```

```
// determine if Traveling Translator or Translate Word image appears on top of
the page
function getImage()
if (window.opener && window.opener.Obj.Win == "trav")
   s += "<img src=../gimg/tf_label.jpg border=0>";
   s += "<img src=../gimg/ttword.gif border=0>";
return s:
 // uses smaller text box for double-byte Netscape users
                                                                             <u> — 650 </u>
function getBoxSize( )
else
  s += "25>";
return s;
// looks for return key being pressed function checkKey (e)
var returnKey = "13";
var key;
    key = window.getFrame (0) .event.keycode;
else
   key = e.which;
if(returnKey == key) {
    sel = getFrame (0) .document.forms[0] .search.value;
    getDef(sel);
    return (false);
//resize function for netscape users who resize thier window
      window.saveInnerHeight = window.innerHeight;
     function resizeIt ( ) {
    if (saveInnerWidth < window.innerWidth ] |
        saveInnerWidth > window.innerWidth
                  saveInnerHeight > window.innerHeight | |
                  saveInnerHeiäht < window.innerHeiäht)
                         window.history.go (0);
                  ì
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